

# Shaped Pupil Lyot Coronagraph



# and Apodized Pupil Lyot Coronagraph Design Studies for the WFIRST CGI

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#### **Outline**

- 1. Introduction on WFIRST CGI
- 2. CGI Spectroscopy Mode Improvements (SPLC)
- 3. CGI Disk Imaging Mode Improvements (SPLC)
- 4. APLC Investigations



# CGI Coronagraph Design

#### Goals:

- Maximize science yield.
- Minimize risk.

#### **Design Parameters**

#### **Performance Metrics**

- Contrast
- Throughput
- Spectral Bandwidth
- Field of View (IWA, OWA, angle)

#### **Mask Properties**

- Mask shapes
- Mask materials

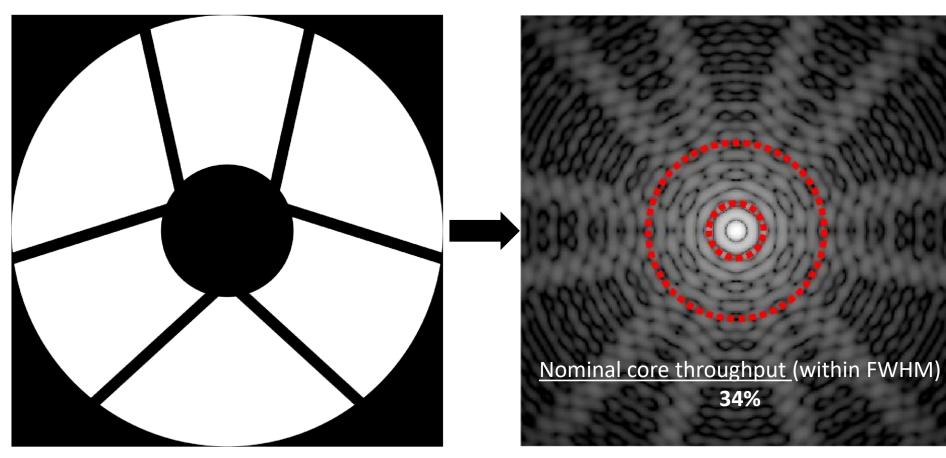
#### **Sensitivities to:**

- Pointing jitter
- Wavefront jitter (coma, astig, focus)
- Primary mirror **polarization** aberrations
- Mask misalignment

Most of the design work in past year has been to address sensitivities to aberrations & misalignments.



### **WFIRST**



#### **Coronagraphic core throughput:**

➤ Open pupil: ~18-24%

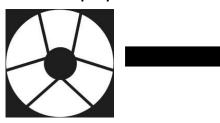
➤ Annular pupil: ~10-15%

➤ WFIRST pupil: ~4-6%

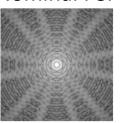


## Types of WFIRST CGI Modes

WFIRST pupil

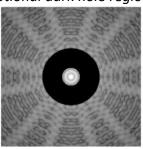






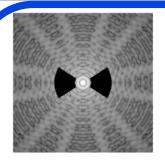
Three types of modes to achieve science goals:

Notional dark hole regions:

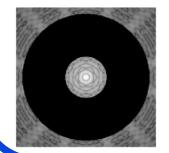


- 1. Hybrid Lyot Coronagraph (HLC): exoplanet & inner disk imaging
  - 10% BW, **360**° **FOV**, ~3-9  $\lambda_0$ /D
  - ~4.5% core throughput

Trauger et al. JATIS 2016



- 2. Shaped Pupil Coronagraph (SPC) for IFS: exoplanet spectroscopy
  - **18% BW**, 2x65° FOV, ~3-9 λ<sub>0</sub>/D
  - ~3.9% core throughput



- 3. Shaped Pupil Coronagraph (SPC): outer disk imaging
  - 10% BW, **360° FOV**, ~6.5-20  $\lambda_0$ /D
  - 6.0% core throughput

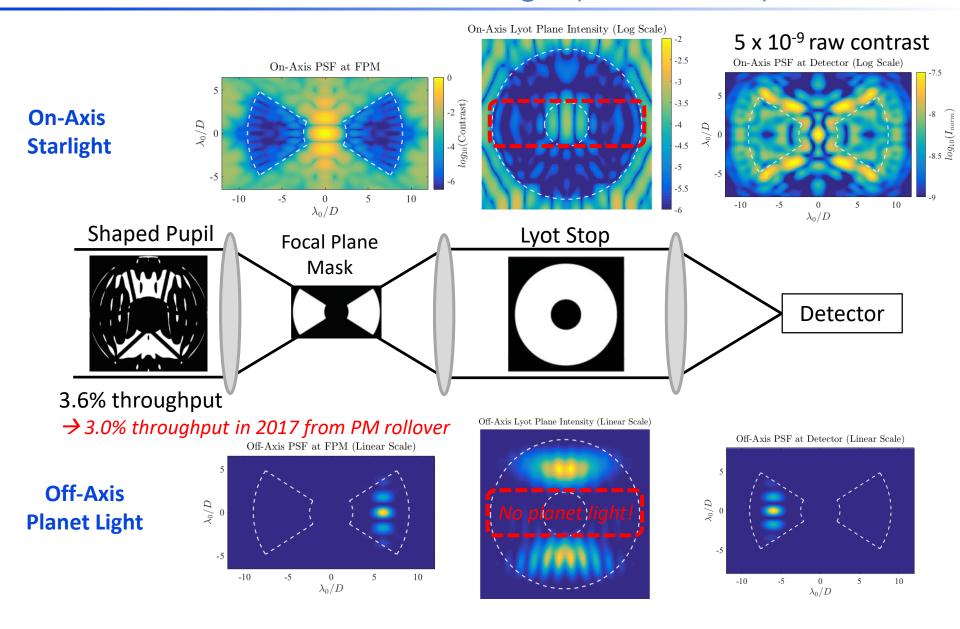
- Riggs SPIE 2014
- Zimmerman, Riggs, et al. JATIS 2016

#### Outline

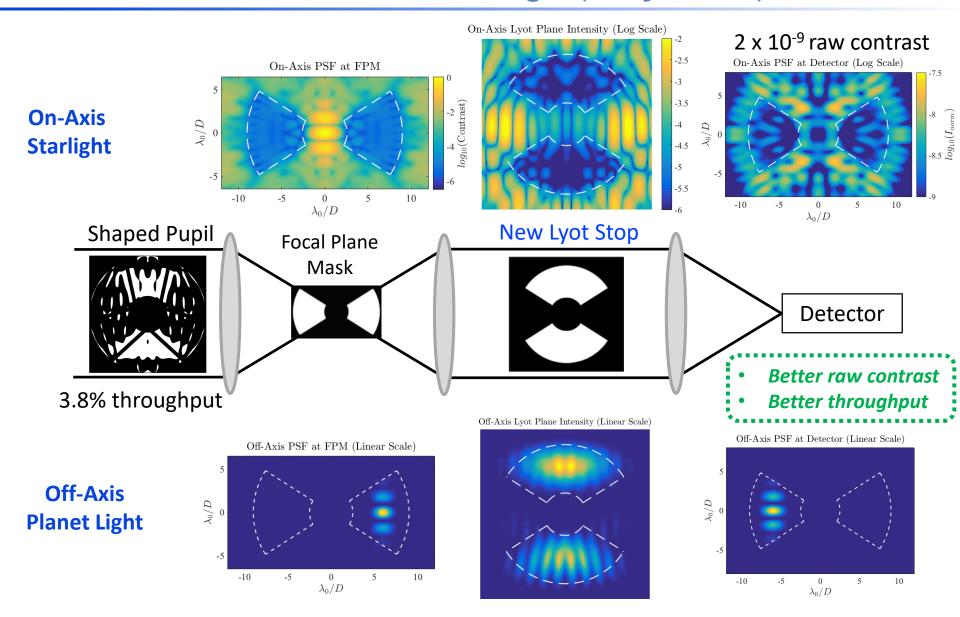
#### 1. Introduction

- 2. CGI Spectroscopy Mode Improvements (SPLC)
  - a) New Lyot stop shape
  - b) Better low-order aberration sensitivities
  - c) Integrated design pipeline
- 3. CGI Disk Imaging Mode Improvements (SPLC)
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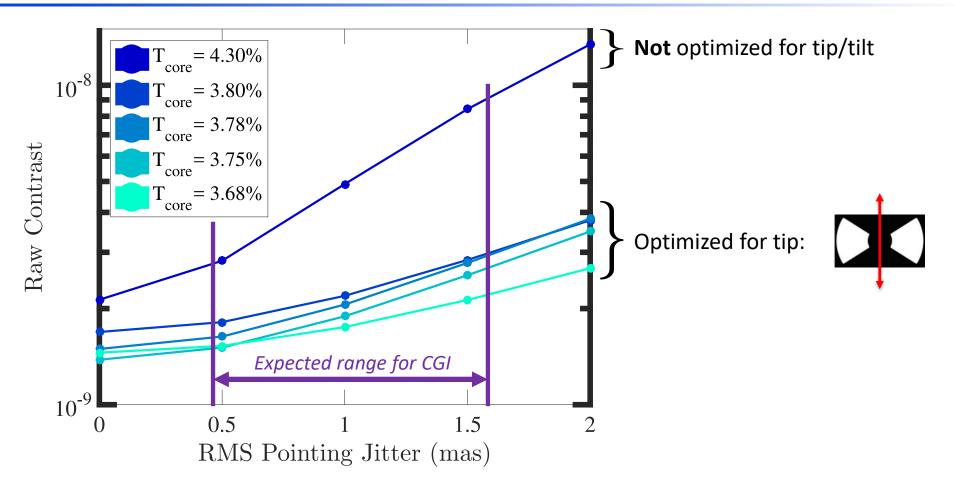
# SPC-IFS Design (2015-2016)



# SPC-IFS Design (July 2017)



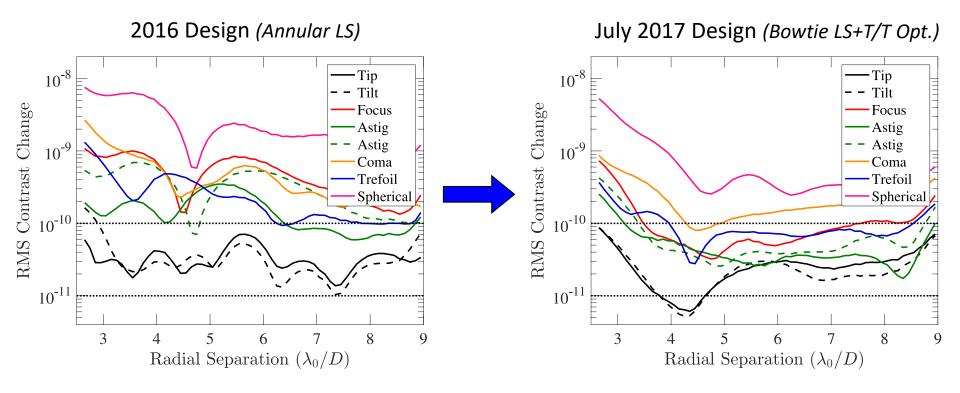
# Tip/Tilt Jitter Robustness



- Must optimize for tip/tilt insensitivity, or else contrast degrades too much
  - > Tradeoff: T/T insensitivity vs throughput

#### Wavefront Jitter Robustness

#### Contrast Degradation from 100 picometers RMS Zernike Aberrations



- > New design is several times less sensitive to most low-order aberrations
  - More robust to polarization aberrations
  - More robust to wavefront jitter

# SPC-IFS Design Pipeline

#### 2) Rapid Optical Simulator (MATLAB) 1) SPLC-IFS Optimization Code Simulate effects of: **Tip/tilt**: jitter and stellar diameter Grid search over **Polarization** aberrations design parameters. [Soon] Monte Carlo aberrations & **Masks** misalignments **Performance Data:** raw contrast Optimization code modifications throughput core area 4) Human Review 3) RV Planet Exposure Time Calculator (MATLAB)

- Look for statistically highest yield designs.
- Adjust strategy to get more spectra.

Exposure times & # of spectra

[Soon] <u>Vary assumptions on planet</u> albedo & detector properties.

# Jet Propulsion Laboratory SPC-IFS Design Pipeline: Output

**Assumptions**:  $\sigma_{T/T \text{ RMS}} = 1.5 \text{ mas}$ ,  $D_{star} = 1.0 \text{ mas}$ ,

(**Pessimistic** Case)

both polarizations, <=240 hours/spectrum/bandpass

 $f_{pp} = 0.2$ 

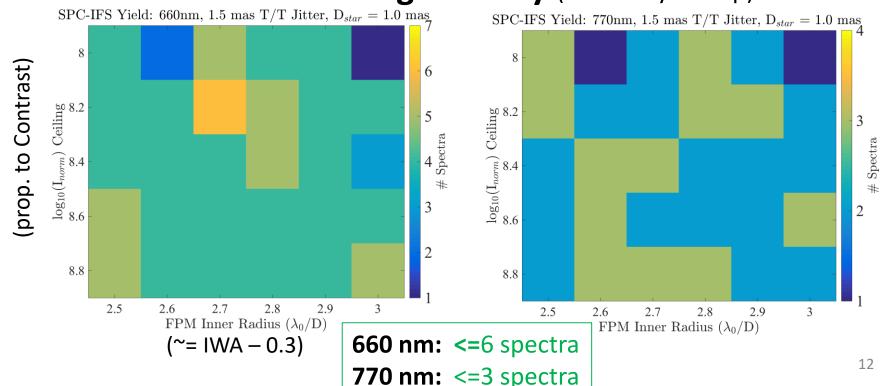
#### **2016 Design** (Annular Lyot Stop):

(Telescope OD not reduced)

**660 nm: <3** spectra

**770 nm:** <1 spectra

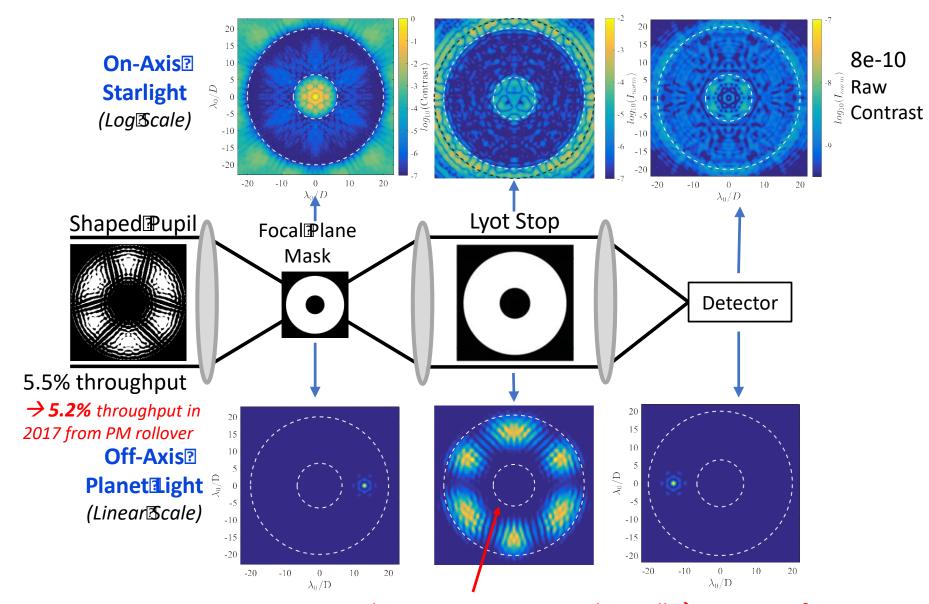
#### June 2017 Design Survey (Bowtie Lyot Stop):



#### **Outline**

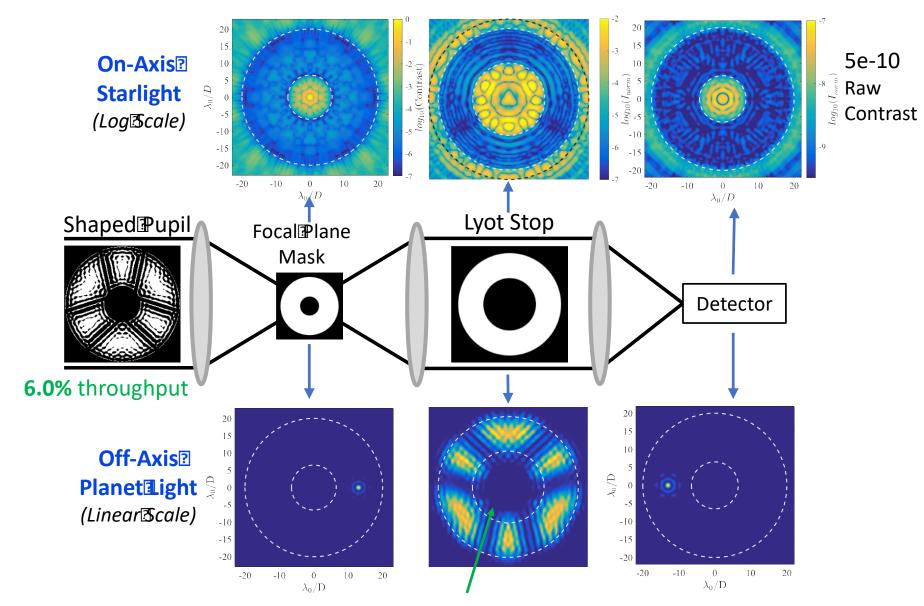
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# SPC-Disk Design (2015-2016)



Lyot stop inner diameter is unnecessarily small → worse performance

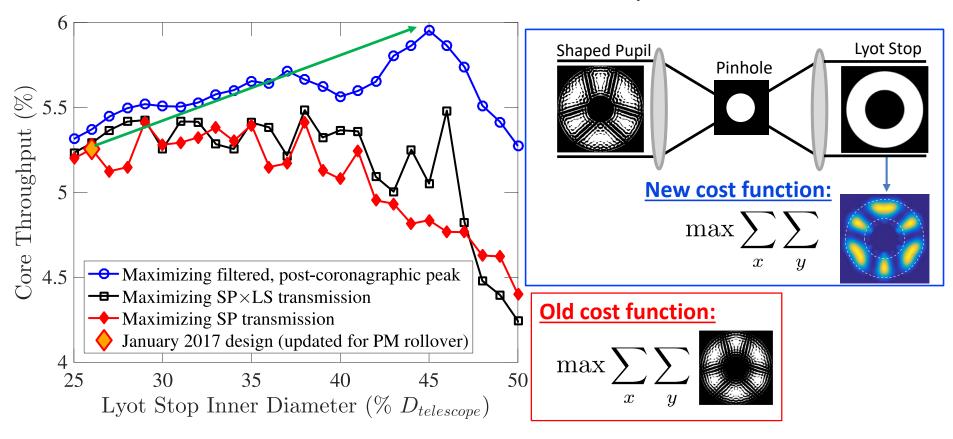
# SPC-Disk Design (July 2017)



Lyot stop is better matched to shape of off-axis light

#### **New Cost Function**

- New Lyot stop was insufficient on its own
- Also needed new cost function in optimization

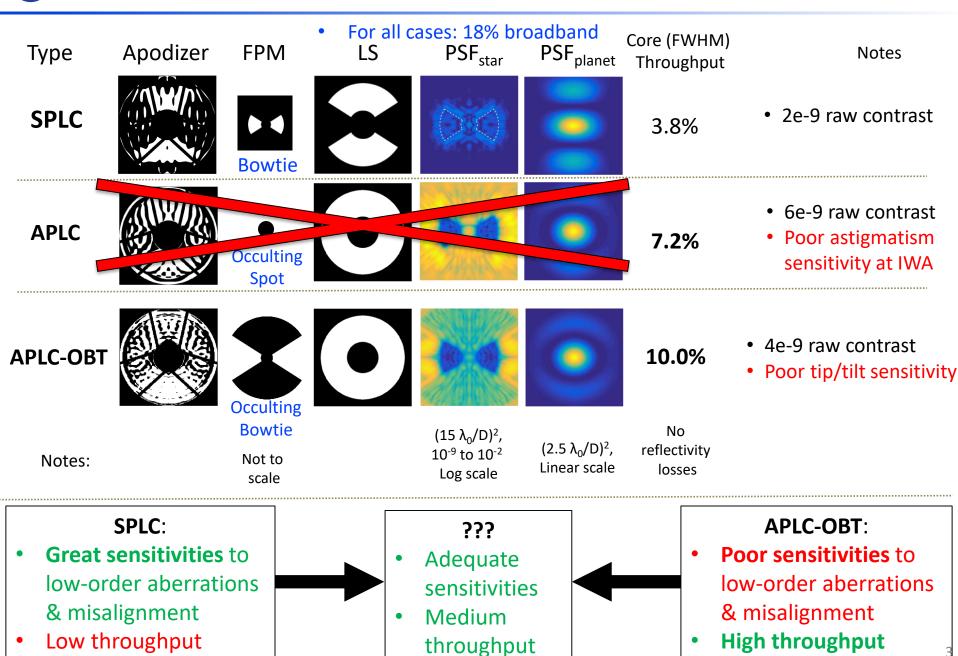


➤ New cost function now maximizes the **off-axis transmission** through the **whole coronagraph** 

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### **SPLC & APLC Varieties**



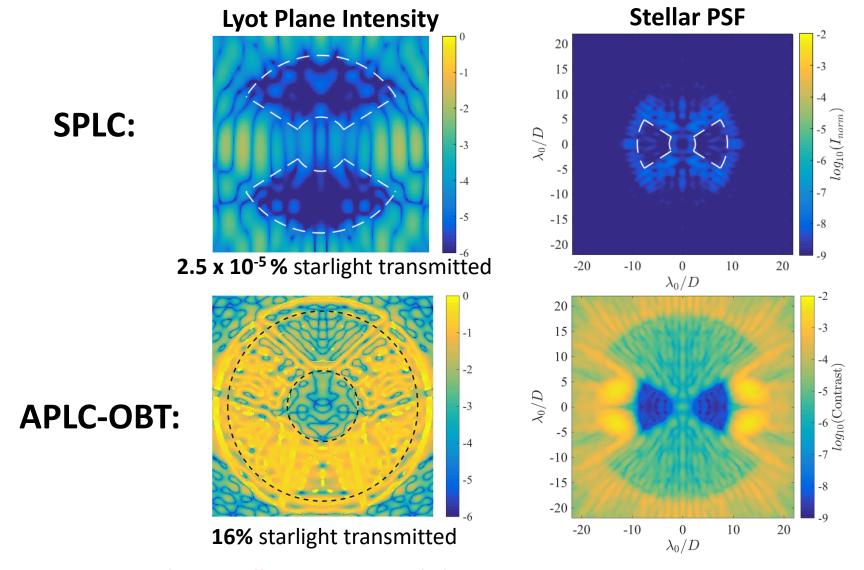
# Summary

- 1. CGI Spectroscopy Mode Improvements (SPLC)
  - a) New Lyot stop shape
    - → Higher throughput & higher contrast
  - b) Better low-order aberration sensitivities
    - → Higher contrast
  - c) Integrated design pipeline
    - → Higher science yield
- 2. CGI <u>Disk Imaging Mode Improvements</u> (SPLC)
  - New cost function + New Lyot stop
    - → Higher throughput
- 3. APLC vs SPLC
  - Investigating tradeoff: throughput vs aberration insensitivities



# **Backup Slides**

# APLC vs SPLC



- APLCs let ~1 million times more light past Lyot stop
  - Higher sensitivities to low-order aberrations and Lyot stop misalignments



# CGI Coronagraph Design

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#### **Design Parameters**

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- Primary mirror polarization aberrations
- Mask misalignment

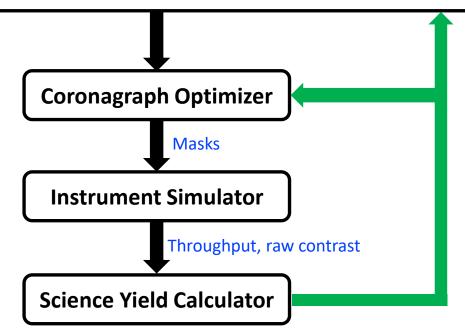
#### **Performance Metrics**

- Contrast
- Throughput
- Spectral Bandwidth
- Field of View (IWA, OWA, angle)

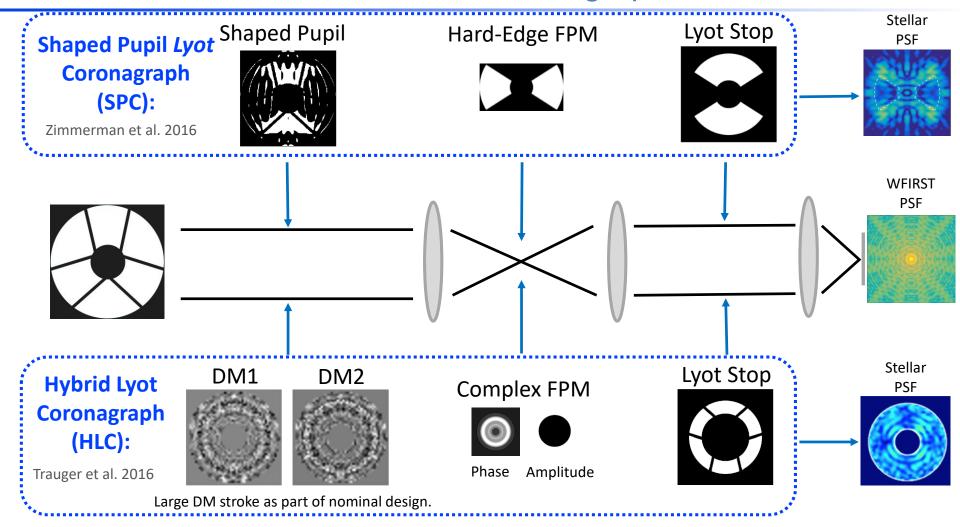
#### **Mask Properties**

- Mask shapes
- Mask materials

Most of the design work in past 1-2 years has been to address sensitivities to aberrations & misalignments.



#### The WFIRST Coronagraphs



#### Benefits of Each Coronagraph:

- HLC: Full FOV, fewer masks, easier alignment
- SPC: Broader bandwidth, lower ab. sensitivities (esp. PM pol.), lower risk with DMs



# SPC-IFS Design Pipeline

#### 1) SPLC-IFS Optimization Code

<u>Grid search over</u> <u>design parameters.</u>

Python wrapper

AMPL base code

Masks from each design 2) Rapid Optical Simulator (MATLAB)

#### Simulate effects of:

- 1) **Tip/tilt**: jitter and stellar diameter
- **2) Polarization** aberrations (Phase A model).
- 3) [Soon] Monte Carlo the Fresnel model:
  - 1) Mask misalignments
  - 2) PSD aberration maps for each optic

Optimization code modifications

**Tables**: Raw contrast, throughput, core area

#### 4) Human Review

3) Nemati's RV Planet Exposure Time Calculator (MATLAB)

- Look for **statistically** highest yield designs.
- Adjust strategy to get more spectra.

Exposure times & # of spectra

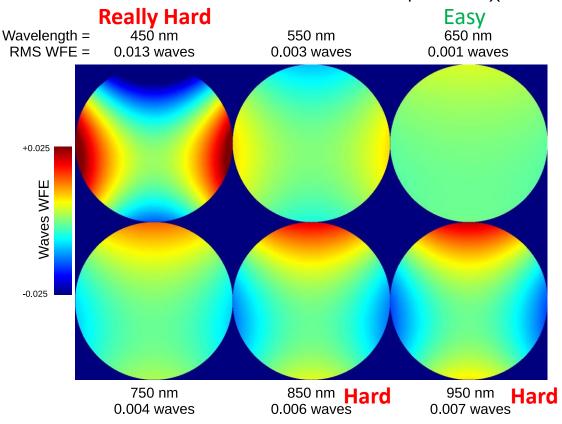
<u>Vary assumptions on planet albedo</u> <u>& detector properties.</u>

**5**7

#### Polarization-Induced Aberrations

#### The polarization from the primary mirror is a MAJOR design constraint.

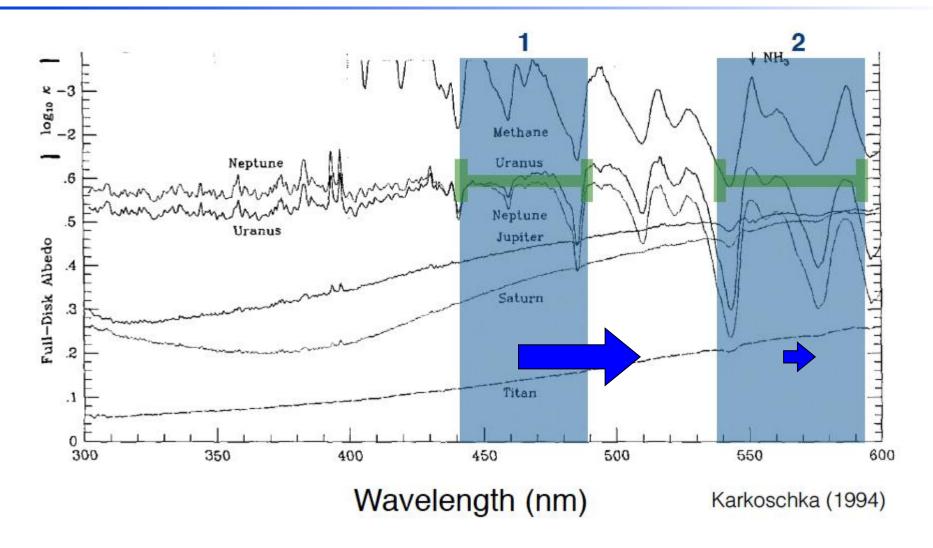
#### Cycle 6 Polarization: $WFE_{\gamma}$ -WFE<sub>x</sub>



This figure was already cleared in John Krist's presentation "Digging A Dark Hole: Models" in April 2016.

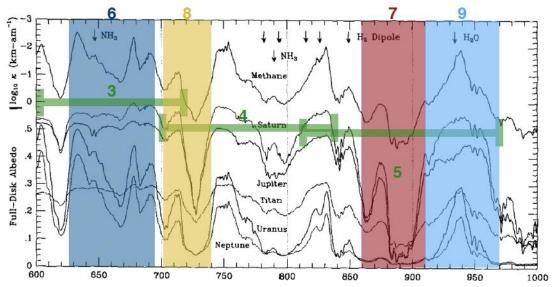
- <u>Differential polarization is mostly astigmatism</u>
  - Negligible near 600nm → HLC
  - Huge WFE far from 600nm → SPC, or HLC+polarizer
- Huge influence on our operational modes

#### CGI Science Bands 1 and 2



 Bands 1 & 2 shifted to longer wavelength because polarization WFE is too strong at B-band.

## **CGI Science Bands**



NOTE: No polarizers or field stops in IFS channel.

CGI Bands	λ <sub>center</sub> (nm)	BW	Science Purpose	Imager or IFS	Coronagraph Type	Can Use Polarizer (for Science)	Must Use Polarizer (for Aberrations)
1	508	10%	continuum, Rayleigh	Imager	HLC	Х	X (HLC)
2	575	10%	continuum, Rayleigh	Imager	HLC	X	
3	660	18%	CH4 spectrum	IFS	SPC		
4	770	18%	CH4 spectrum	IFS	SPC		
5	890	18%	CH4 spectrum	IFS	SPC		
6	661	10%	CH4, continuum	Imager	SPC	X	
7	883	5%	CH4, absorption	Imager	SPC	X	
8	721	5%	CH4 quantification	Imager	SPC (& HLC?)	x	X (HLC)
9	950	6%	water detection	Imager	SPC	x	